

Math 3333 homework

- (due 2/1) 1.1 # 2, 7, 8, 11, 12, 17
- (2/1) Be able to do any of 1.2 # 1 and 4-12. Turn in 4 and 5 (use the method of elimination using the operations of type I, II, and III), 9, 10 (solve $\begin{bmatrix} 3 & 0 \\ 0 & 2 \end{bmatrix} = a \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} + b \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$), 11, 12
- (2/1) Be able to do any of 1.3 # 1-24, 30-34, 36-38. Turn in 4, 7, 9, 22-24, 28, 37, 38.
- (2/12) [Note: if a problem does not explicitly say “Be able to do . . . Hand in . . .”, then all problems are to be handed in. For example, all the following problems from Section 1.4 are to be handed in.] 1.4 # 3, 5, 17, 22, 23, 32, 34 (write $A = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$, and see what $AB = BA$ tells you for the four choices of $B = \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 \\ 0 & 1 \end{bmatrix}$), 36 (if \mathbf{x}_1 and \mathbf{x}_2 are solutions, then $A\mathbf{x}_1 = \mathbf{0}$ and $A\mathbf{x}_2 = \mathbf{0}$, now use Theorem 1.2(c)), 38 (similar to 36)
- (2/12) 1.5 # 15 (solve $\begin{bmatrix} x & y \\ z & w \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 2 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 2 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} x & y \\ z & w \end{bmatrix}$), 16, 31 (suppose you have $\begin{bmatrix} 2 & 3 \\ 4 & 6 \end{bmatrix} \begin{bmatrix} x & y \\ z & w \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$ and see what would happen), 33 (solve $\begin{bmatrix} 1 & 3 \\ 5 & 2 \end{bmatrix} \begin{bmatrix} x & y \\ z & w \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$, etc., we’ll have better ways later), 34, 35 (hint: this is easy), 36 (hint: this is also easy, write $AX = B$ and use A^{-1} to find X as we did in class), 42, 43
- (2/12) Be able to do any of 1.6 # 1-18 and 20-21. Hand in # 9 (determine whether the linear system $AX = \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix}$ has a solution), 10, 11, 15 (compute where the matrix transformation sends $\begin{bmatrix} x \\ y \end{bmatrix}$ and figure out the effect on the plane), 16, 17, 18 (determine the solutions of the linear system $AX = w$), 20 $f(u+v) = A(u+v) = Au + Av = \dots$), 21
- (2/12) Be able to do any of 2.1 # 1-8. No need to hand any in, as we will be doing this anyway in 2.2.
- (2/12) Be able to do any of 2.2 # 1-17, 20-21. Hand in # 7(a)(d), 10, 11, 13, 14, 17, 20, 21